#SIXHackathon 2017: And the winners are…

A mix of around 160 coders, designers, business folks and other interested folks spent the past weekend at the 3rd #SIXHackathon in Zurich. 48 straight hours of programming, little sleep mixed with good fun – this all culminated to the final moment when the ultimate prize was awarded to the winning team.

The past weekend was a frenzy of forming teams, getting settled, tossing ideas around and getting down to business – building and testing a working prototype in time to pitch it to the jury in search of glory.

The SIXHackathon offered four different topics which the participants had to choose one from in order to start programming and coding: Location based Loyalty App, Augmented Reality in Fintech, Making Sense of Regulatory Data and Digitization of Billing.

«For the 2017 #SIXHackathon we received nearly 500 registrations of which we invited 180 participants. In order to ensure a diverse participant mix, we paid careful attention to accept folks with different skill sets», Andreas iten, co-founder #SIXHackathon.

Markus Graf, co-founder #SIXHackathon added «Participants had to work in a creative environment where they had to come up with solutions, including a working prototype or mock-up, to previously unknown problems under very tight time pressure.»

And the first prize goes to…

The WAITLESS team won the friendly contest and were delighted to be presented with a trophy, a prize of their choice from the prize pit and a golden Ticket to pitch their idea on stage during the Finance 2.0 conference today.

The winning team's idea: There is so much waiting time in restaurants and coffee shops. Waiting in line to finally pay for the pre-packaged sandwich. The time that is wasted searching for a few vegetarian options on a multi-page menu. These experiences might leave you feeling weighed down. But it does not have to be heavy. In fact, it can be WAITLESS. An efficient and fun way to order and pay in seconds.

Second place went to «AK-5», which presented a solution for compliance monitoring in real time. Third was the team "Nona" with a virtual reality application for the retail trade.
Congratulations!

Should you have any questions, please feel free to contact Jürg Schneider, Media Relations

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